

Minimum and Maximum Modes For 8086 Microprocessor

ROAD MAP

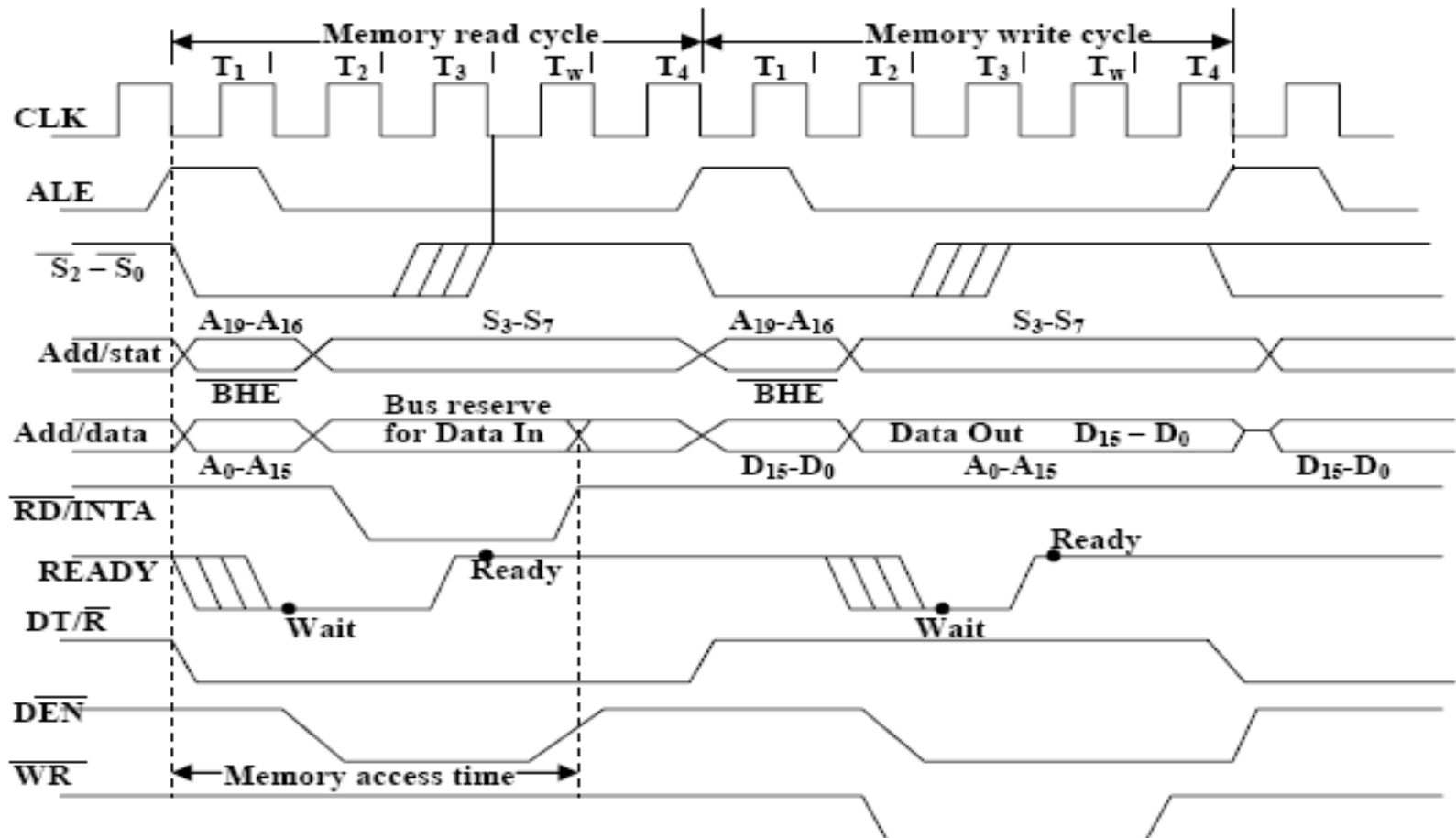
- **General Bus Operation**
- **Minimum Mode configuration In 8086**
- **Maximum Mode Configuration In 8086**

General Bus Operation

- The 8086 has a combined address and data bus commonly referred as a time multiplexed address and data bus. The main reason behind multiplexing address and data over the same pins is the maximum utilization of processor pins and it facilitates the use of 40 pin standard DIP package.
- The bus can be demultiplexed using a few latches and transreceivers, when ever required.
- Basically, all the processor bus cycles consist of at least four clock cycles. These are referred to as T_1 , T_2 , T_3 , T_4 . The address is transmitted by the processor during T_1 . It is present on the bus only for one cycle.

- The negative edge of this ALE pulse is used to separate the address and the data or status information. In maximum mode, the status lines S_0 , S_1 and S_2 are used to indicate the type of operation.
- Status bits S_3 to S_7 are multiplexed with higher order address bits and the BHE signal.
- Address is valid during T_1 while status bits S_3 to S_7 are valid during T_2 through T_4 .

General Bus Cycle For 8086



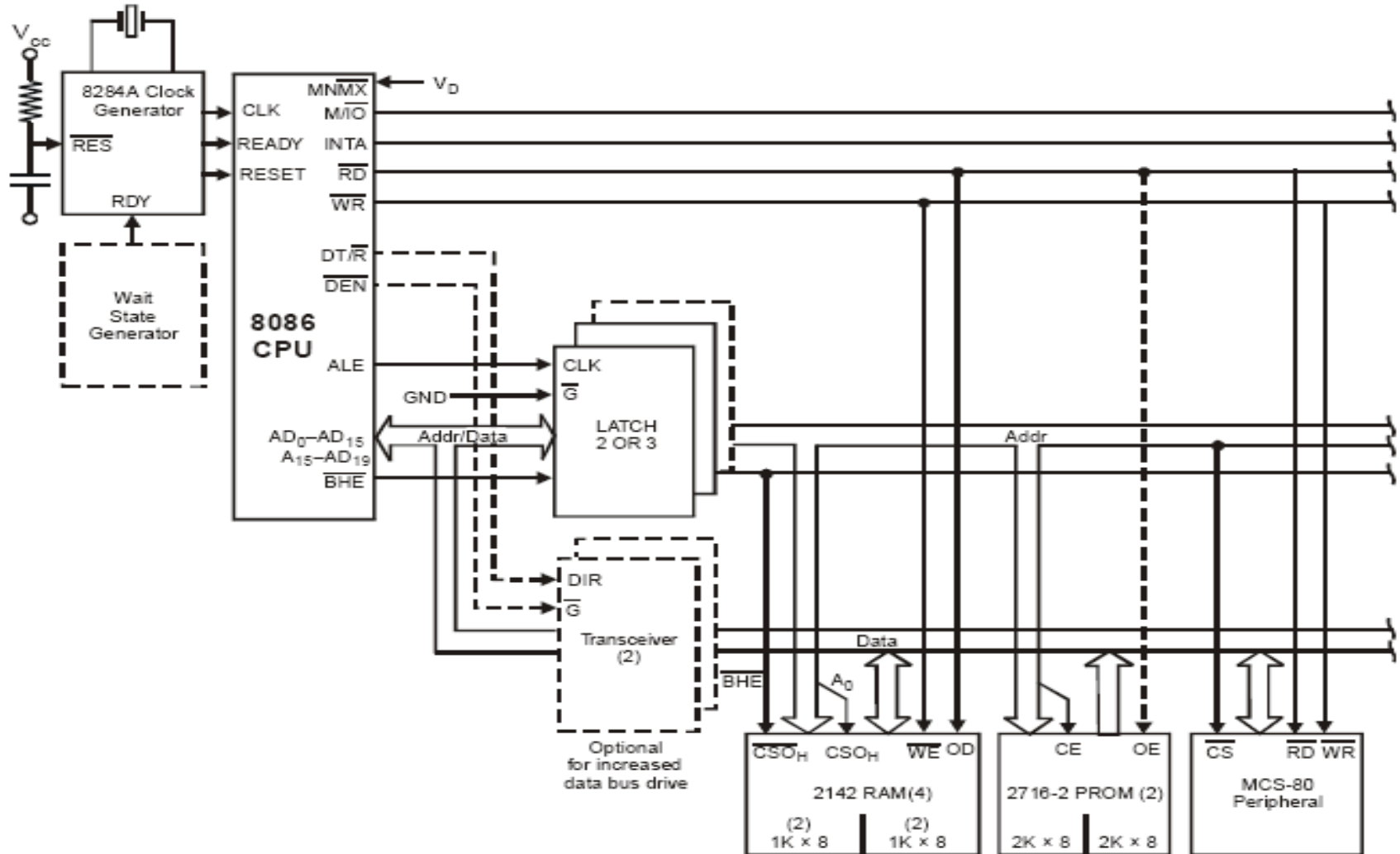
General Bus Operation Cycle in Maximum Mode

Minimum Mode 8086 System

- The microprocessor 8086 is operated in minimum mode by strapping its MN/MX pin to logic 1.
- In this mode, all the control signals are given out by the microprocessor chip itself. There is a single microprocessor in the minimum mode system.
- The remaining components in the system are latches, transreceivers, clock generator, memory and I/O devices.
- Latches are generally buffered output D-type flip-flops like 74LS373 or 8282. They are used for separating the valid address from the multiplexed address/data signals and are controlled by the ALE signal generated by 8086.

Minimum Mode Configuration For 8086

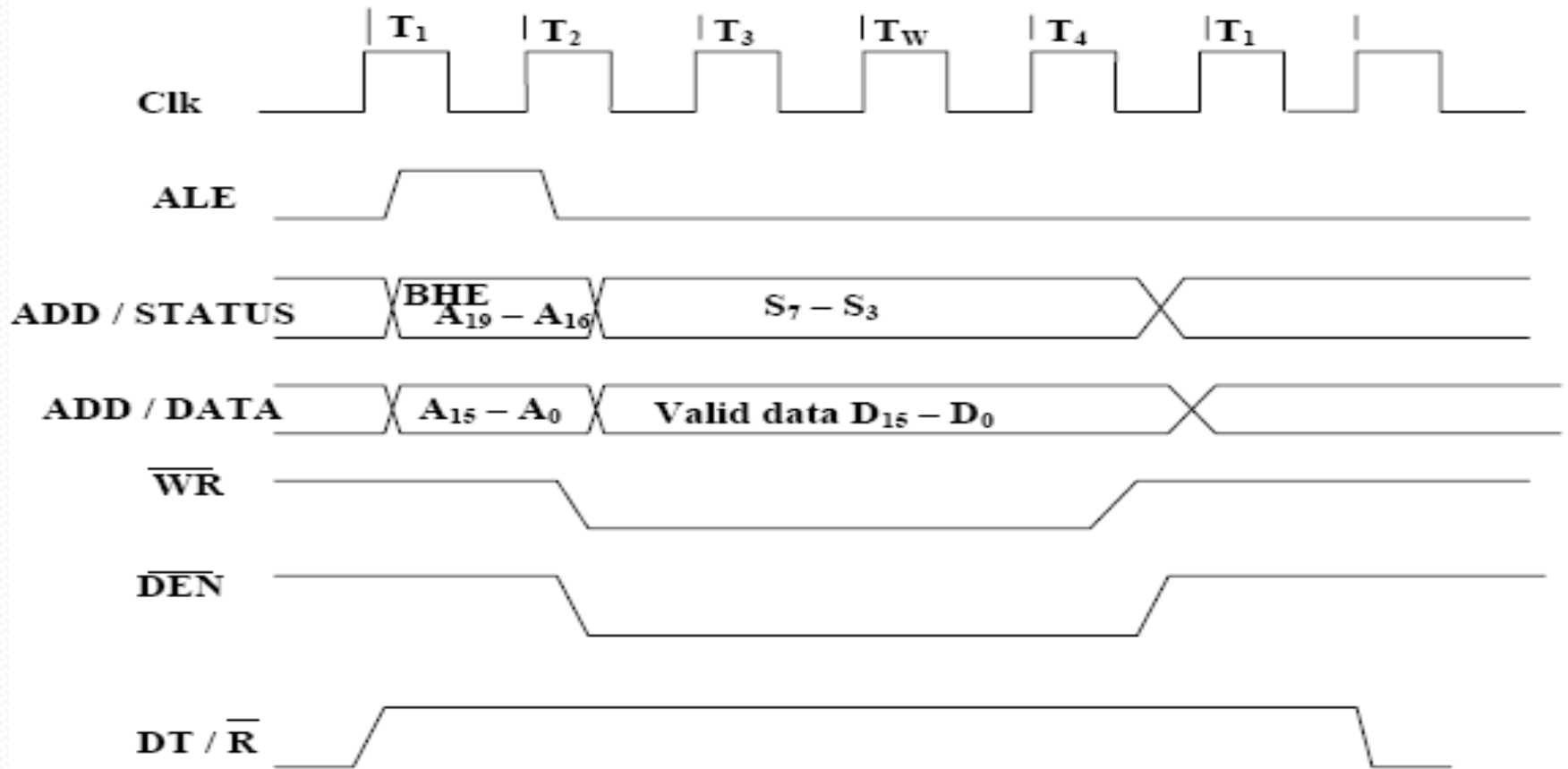
Minimum Mode 8086 Configuration



- Transreceivers are the bidirectional buffers and some times they are called as data amplifiers. They are required to separate the valid data from the time multiplexed address/data signals. They are controlled by two signals namely, DEN and DT/R.
- The DEN signal indicates the direction of data, i.e. from or to the processor.
- The system contains memory for the monitor and users program storage. Usually, EPROM are used for monitor storage, while RAM for users program storage. A system may contain I/O devices.
- The opcode fetch and read cycles are similar. Hence the timing diagram can be categorized in two parts, the first is the timing diagram for read cycle and the second is the timing diagram for write cycle.
- The read cycle begins in T₁ with the assertion of address latch enable (ALE) signal and also M / IO signal. During the negative going edge of this signal, the valid address is latched on the local bus.

- The BHE and A₀ signals address low, high or both bytes. From T₁ to T₄, the M/I_O signal indicates a memory or I/O operation.
- At T₂, the address is removed from the local bus and is sent to the output. The bus is then tristated. The read (RD) control signal is also activated in T₂.
- The read (RD) signal causes the address device to enable its data bus drivers. After RD goes low, the valid data is available on the data bus.
- The addressed device will drive the READY line high. When the processor returns the read signal to high level, the addressed device will again tristate its bus drivers.

- A write cycle also begins with the assertion of ALE and the emission of the address.
- The M/IO signal is again asserted to indicate a memory or I/O operation. In T₂, after sending the address in T₁, the processor sends the data to be written to the addressed location.
- The data remains on the bus until middle of T₄ state. The WR becomes active at the beginning of T₂ (unlike RD is somewhat delayed in T₂ to provide time for floating).
- The BHE and A₀ signals are used to select the proper byte or bytes of memory or I/O word to be read or write.
- The M/IO, RD and WR signals indicate the type of data transfer as specified in table below.

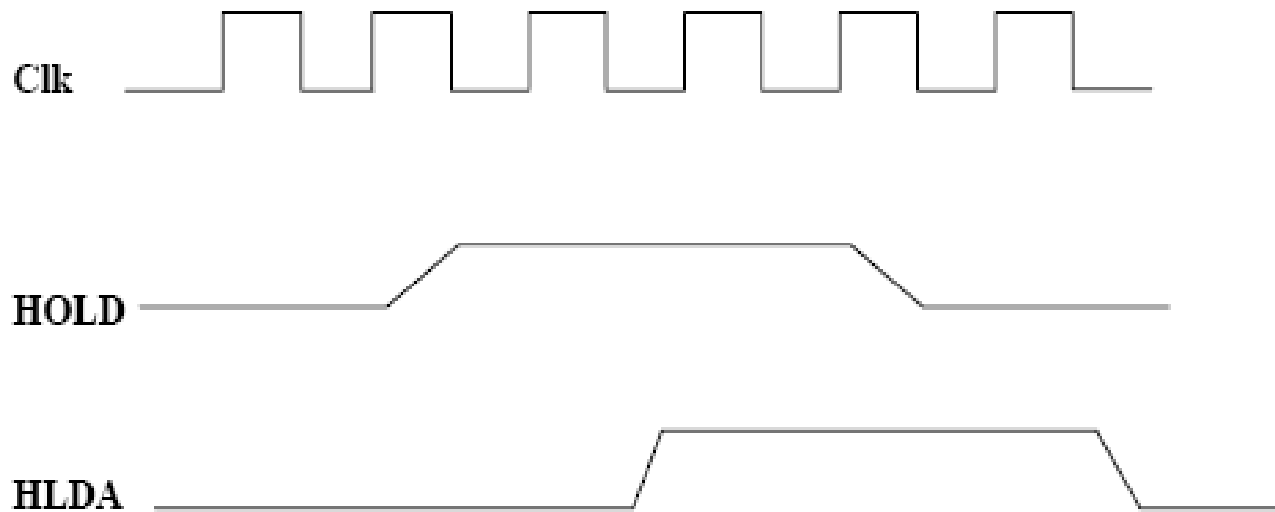


Write Cycle Timing Diagram for Minimum Mode

Hold Response sequence:

- The HOLD pin is checked at leading edge of each clock pulse. If it is received active by the processor before T_4 of the previous cycle or during T_1 state of the current cycle, the CPU activates HLDA in the next clock cycle and for succeeding bus cycles, the bus will be given to another requesting master.
- The control of the bus is not regained by the processor until the requesting master does not drop the HOLD pin low.
- When the request is dropped by the requesting master, the HLDA is dropped by the processor at the trailing edge of the next clock.

Hold Response Timing Cycle



Bus Request and Bus Grant Timings in Minimum Mode System

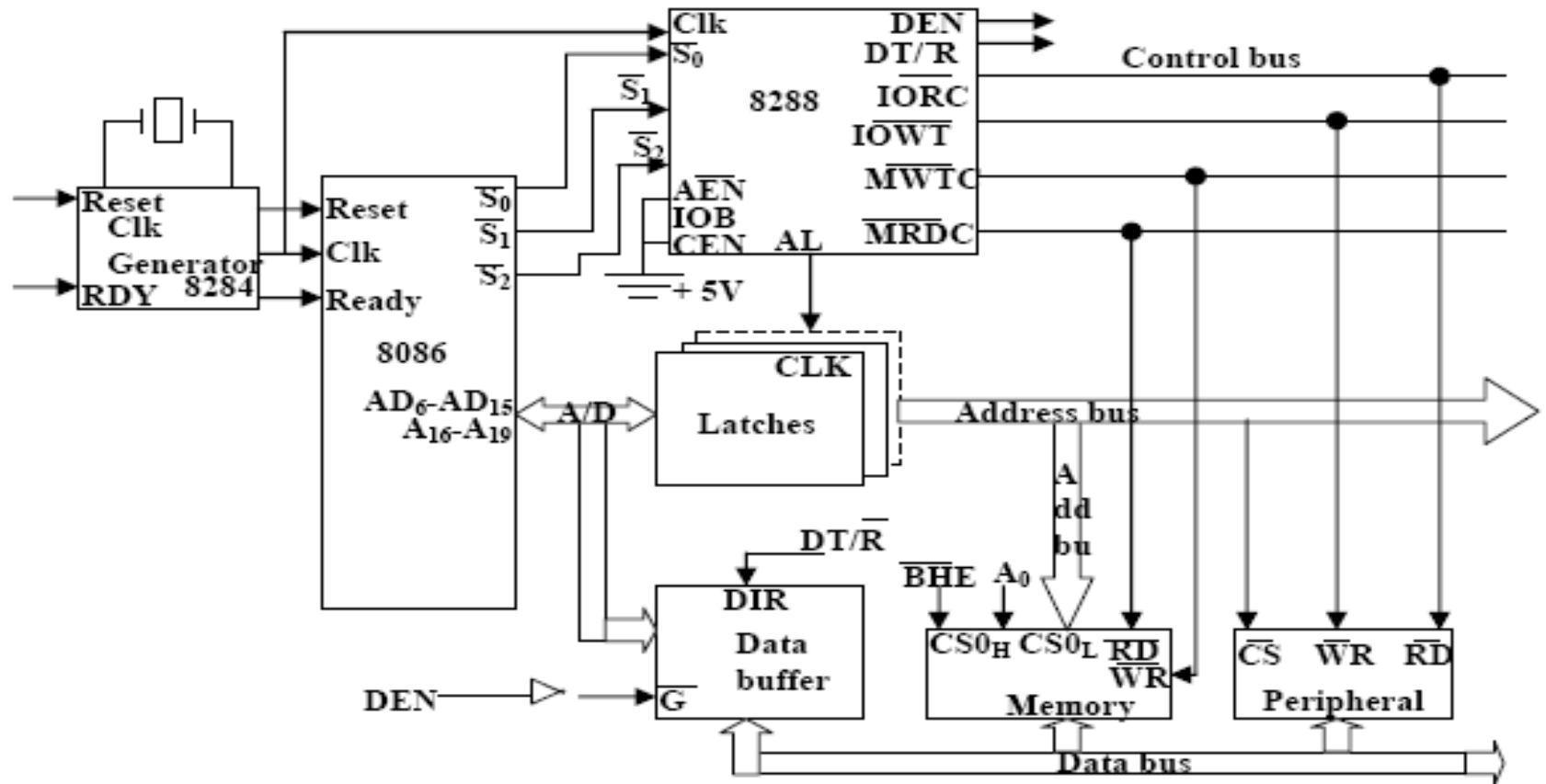
Maximum Mode 8086 System

- In the maximum mode, the 8086 is operated by strapping the MN/MX pin to ground.
- In this mode, the processor derives the status signal S₂, S₁, S₀. Another chip called bus controller derives the control signal using this status information .
- In the maximum mode, there may be more than one microprocessor in the system configuration. The components in the system are same as in the minimum mode system.
- The basic function of the bus controller chip IC8288, is to derive control signals like RD and WR (for memory and I/O devices), DEN, DT/R, ALE etc. using the information by the processor on the status lines.

- The bus controller chip has input lines S_2 , S_1 , S_0 and CLK. These inputs to 8288 are driven by CPU.
- It derives the outputs ALE, DEN, DT/R, MRDC, MWTC, AMWC, IORC, IOWC and AIOWC. The AEN, IOB and CEN pins are specially useful for multiprocessor systems.
- AEN and IOB are generally grounded. CEN pin is usually tied to +5V. The significance of the MCE/PDEN output depends upon the status of the IOB pin.
- INTA pin used to issue two interrupt acknowledge pulses to the interrupt controller or to an interrupting device.

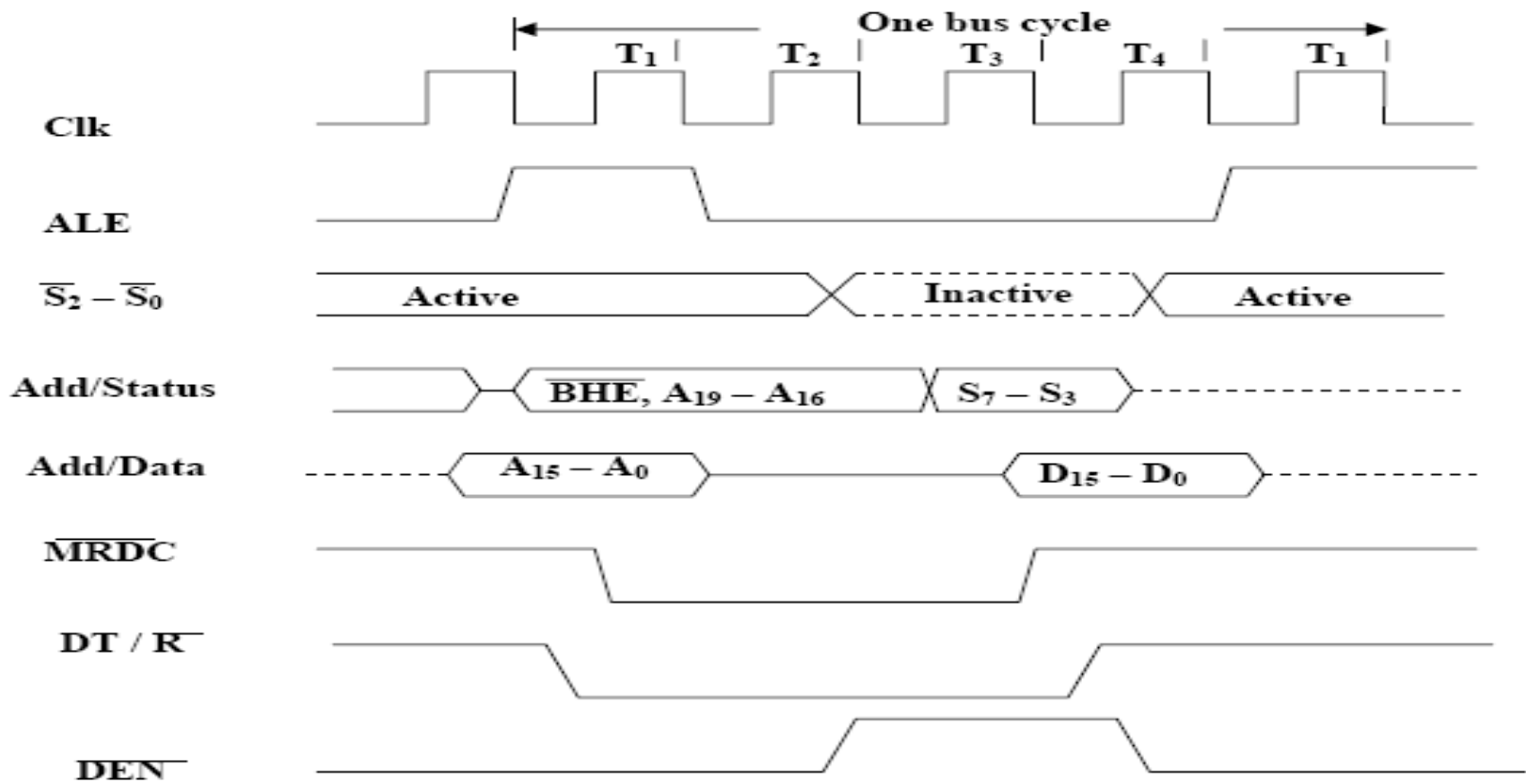
- IORC, IOWC are I/O read command and I/O write command signals respectively . These signals enable an IO interface to read or write the data from or to the address port.
- The MRDC, MWTC are memory read command and memory write command signals respectively and may be used as memory read or write signals.
- All these command signals instructs the memory to accept or send data from or to the bus.
- Here the only difference between in timing diagram between minimum mode and maximum mode is the status signals used and the available control and advanced command signals.

Maximum Mode Configuration For 8086

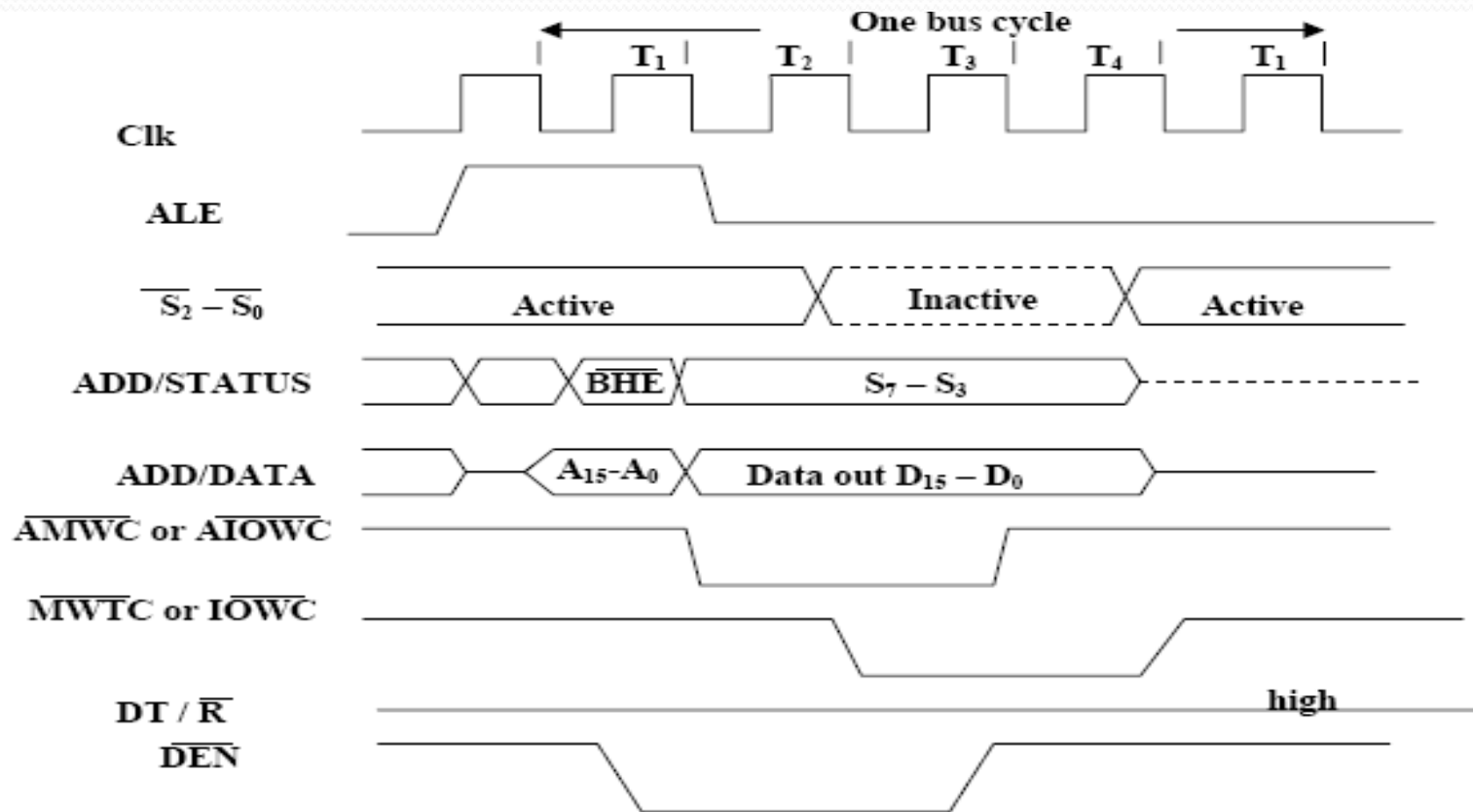


Maximum Mode 8086 System.

- R_0, S_1, S_2 are set at the beginning of bus cycle. 8288 bus controller will output a pulse as on the ALE and apply a required signal to its DT / R pin during T_1 .
- In T_2 , 8288 will set $DEN=1$ thus enabling transceivers, and for an input it will activate MRDC or IORC. These signals are activated until T_4 .
- For an output, the AMWC or AIOWC is activated from T_2 to T_4 and MWTC or IOWC is activated from T_3 to T_4 .
- The status bit S_0 to S_2 remains active until T_3 and become passive during T_3 and T_4 .
- If reader input is not activated before T_3 , wait state will be inserted between T_3 and T_4 .

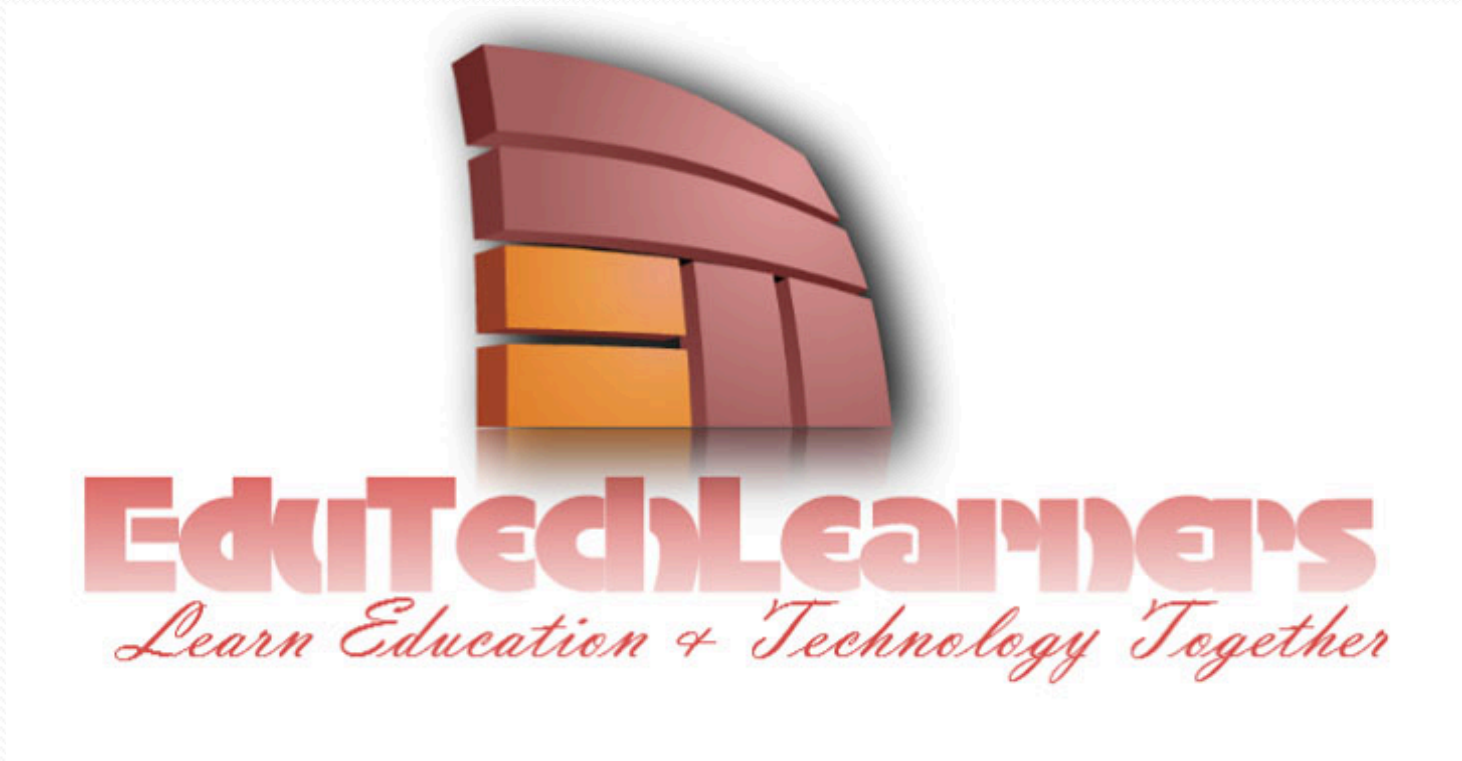


Memory Read Timing in Maximum Mode



Memory Write Timing in Maximum mode.

THANKS!



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